

## Software

Maya, Arnold,  
Substance Designer,  
Substance Painter,  
Marvelous Designer,  
Marmoset Toolbag,  
Blender, Zbrush,  
Adobe Photoshop,  
Adobe After Effects,  
Adobe Premiere Pro,  
Unreal Engine,  
Paint Clip Studio,  
XGen, UV Layout,  
Sketch up,

## Site/Reel

[www.christinameichilai.com](http://www.christinameichilai.com)

## Languages

English,  
Cantonese,  
Mandarin

## Education

**Savannah College of Art and Design (SCAD)**  
Hong Kong & Savannah, GA Sep 2014 - Mar 2020  
B.F.A. in Animation, Minor in Interior Design  
- Courses of Study included: Art History, programming, stop motion animation

## Work Experience

**Shibuya109 Hong Kong**  
Shop Assistant Jan 2016 - Aug 2018  
- Responding quickly to clients concerns, ensure superior service and satisfaction

**Dominique Levy Gallery**  
Art Basel Hong Kong Internship March 2016  
- Communicated with clients and provided information about the artists and their works

## Collaborative Projects

**Little Lilly**  
3D animated student film Sep 2018 - Jun 2019  
- Modeler, Rigger, Environmental Artist, Concept design, Storyboard

**Polaris**, directed by Kate Calliet  
2D and 3D animated hybrid student film Sep 2018 - Jun 2019  
- Lighting Artist

**4Tribes**  
Student game design Jan 2018 - Aug 2019  
- Rigger, Animator

**Abducted**  
3D animated student film Sep 2017 - Jun 2018  
- Props modeler

## Awards

Academic Scholarship (SCAD) 2014 - 2015  
Dean's List SCAD 2018